**­TEAM** 17

**DATE OF MEETING** 16/04/2018

**TIME OF MEETING** 4pm

**ATTENDEES** Alix Roden Jack Gilmour

**APOLOGIES FROM**

**Postmortem of previous weeks work:-**

This is the first meeting of the new group

**What went well:-**

We have identified a good game idea and created a mockup for this

We have utilised the assets that Jack already had, and edited these to make them suitable for our project

**What went badly:-**

Nothing as of yet, due to this being the first meeting

**What can be done to improve the current week:-**

**Overall Aim of the weeks sprint:-**

Produce a working prototype of a game that we can iterate on for the final presentation  
  
**Tasks for the current week:-**

Alix Roden – Produce the prototype ready for the meeting tomorrow at 2pm  
Jack Gilmour – Work on fixing up the assets for use in the game, and on the other JIRA tasks set

**Next Meeting :-**

Tomorrow 2pm in Labs, we will have another meeting so that we can discuss the prototype that I will have created and create the powerpoint presentation ready for Wednesday